

Kick-Off Interdisciplinary Workshop

Image processing techniques for object reconstruction

Your name, e-mail, institution

Ivan Amat-Roldan, ivan@ymaging.com, Ymaging

Ymaging

1. Microscopy techniques
2. Imaging processing techniques for object reconstruction depends on the optical setup
 1. ChipScope

1. Microscopy techniques

Wide field microscopy

Confocal and Multiphoton Microscopy

TIRF microscopy

NSOM

Structured Illumination

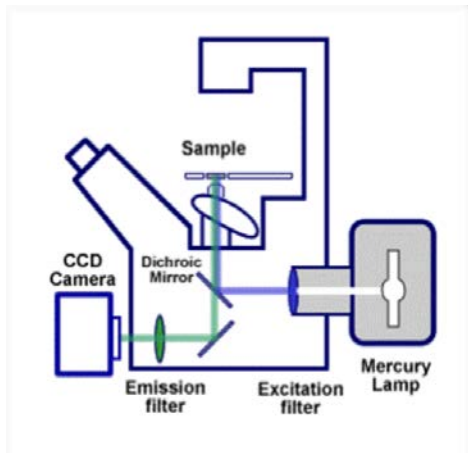
STED

PALM and STORM

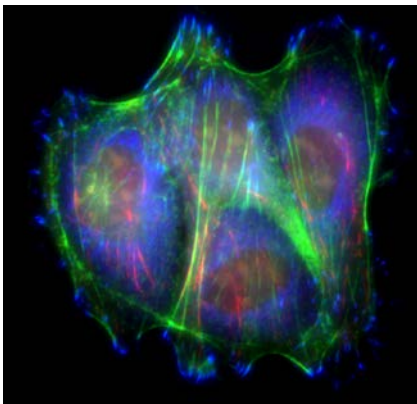


Wide field microscopy

- Contrast: scattering, fluorescence, phase contrast.



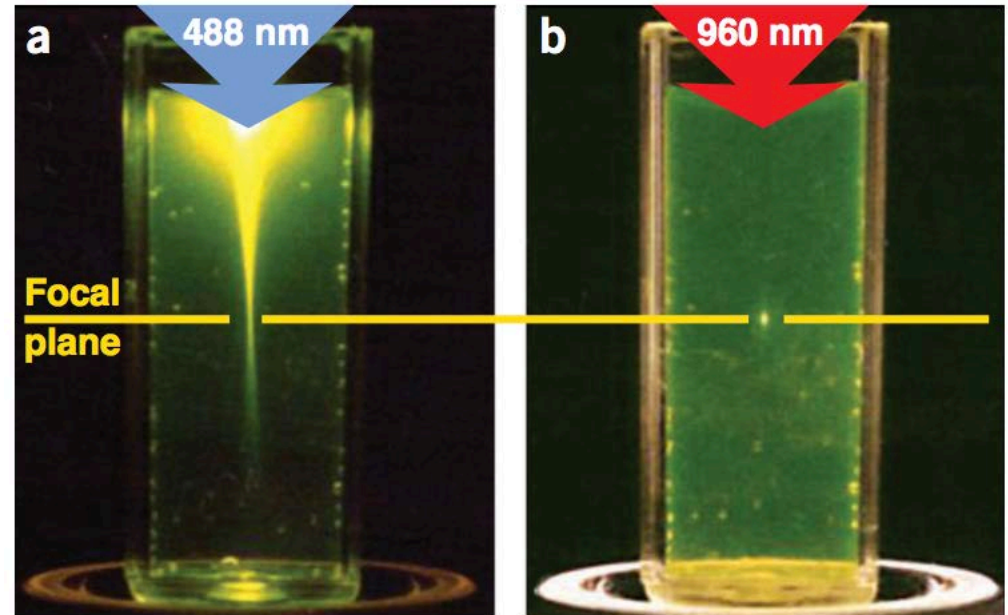
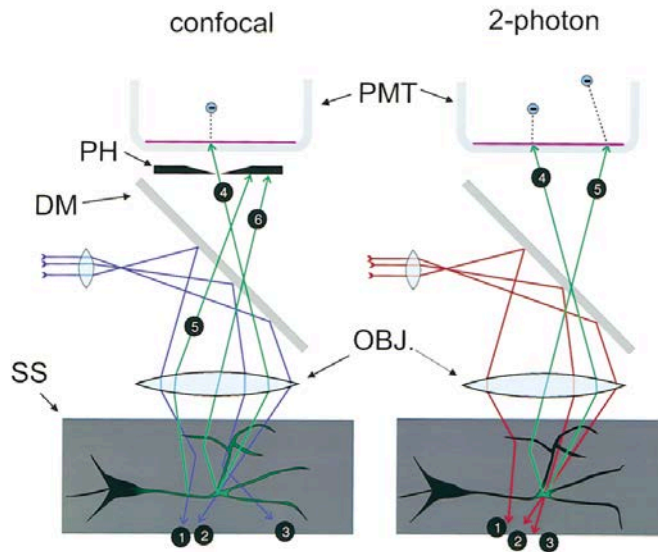
- Advantages: cost-effective, extremely simple to use.
- Limitations: diffraction limited, without depth information.



<http://www.pages.drexel.edu/~bio/cores/cic/wide-field-microscopy.html>

Confocal and Multiphoton Microscopy

- Contrast: scattering, fluorescence, and multiphoton processes (SHG, CARS,...).



Advantages: 3D high resolution, compatible with many imaging modalities.

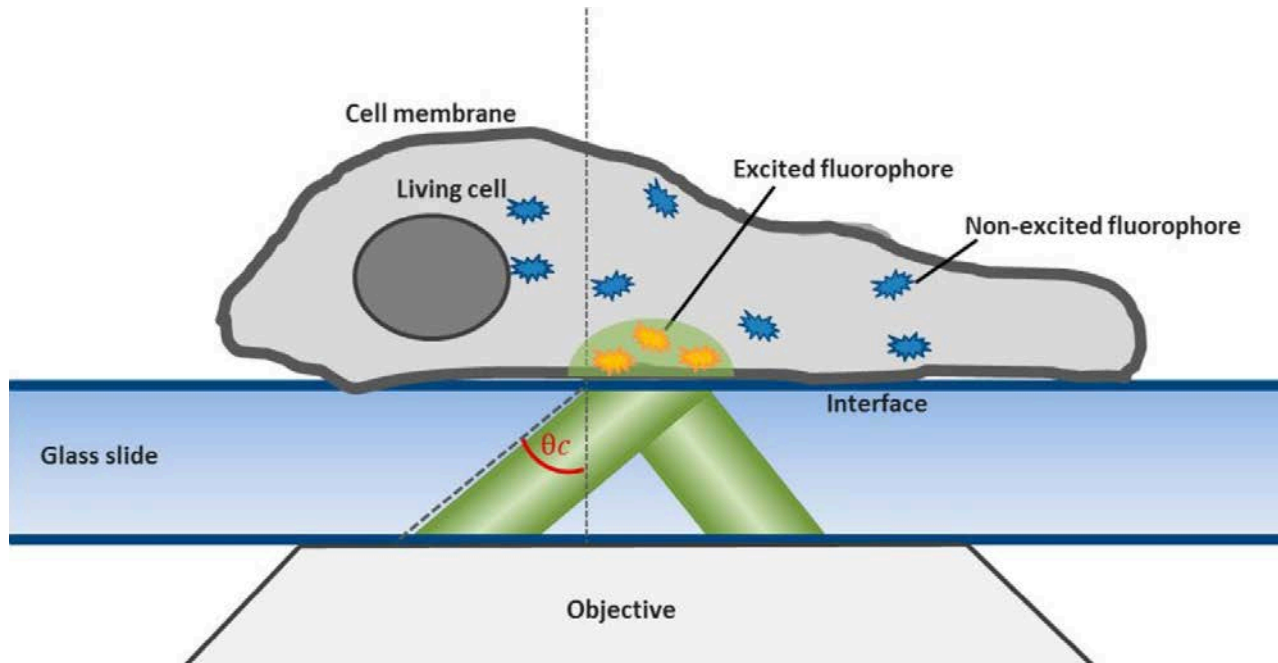
Limitations: diffraction limited, scanning laser (moving parts), 10-1000 fps, expensive and bulky optics.

Denk, W., & Svoboda, K. (1997). Photon upmanship: why multiphoton imaging is more than a gimmick. *Neuron*, 18(3), 351-357.

Zipfel, W. R., Williams, R. M., & Webb, W. W. (2003). Nonlinear magic: multiphoton microscopy in the biosciences. *NATURE BIOTECHNOLOGY*, 21(11), 1369.

TIRF microscopy

- Contrast: fluorescence.



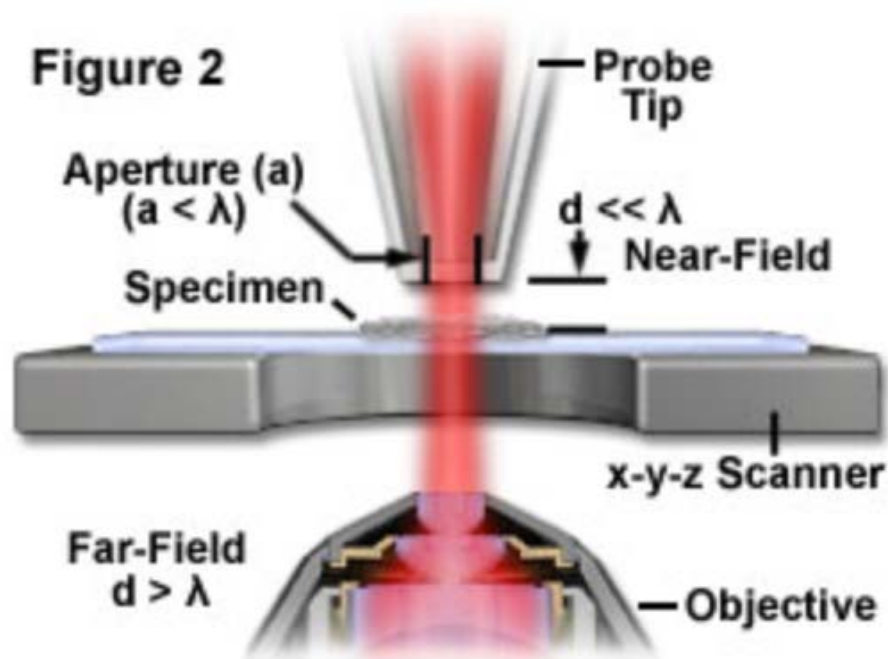
Advantages: strong light confinement in axial direction, easy-to-use.

Limitations: diffraction limited in transversal view, no depth resolution.

<http://www.leica-microsystems.com/science-lab/universal-paint-dynamic-super-resolution-microscopy/>

NSOM

- Contrast: polarization, fluorescence, phase contrast.



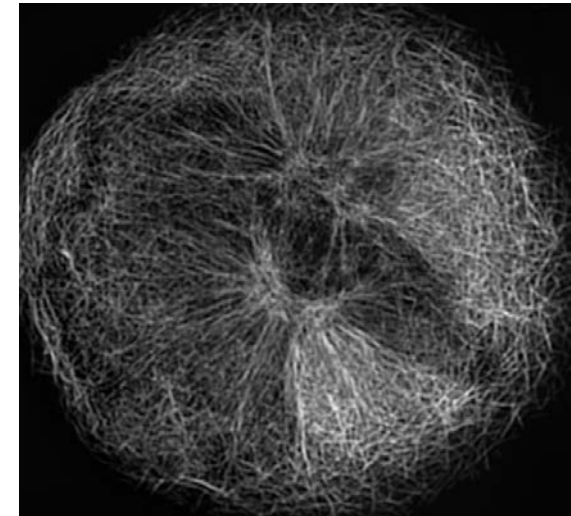
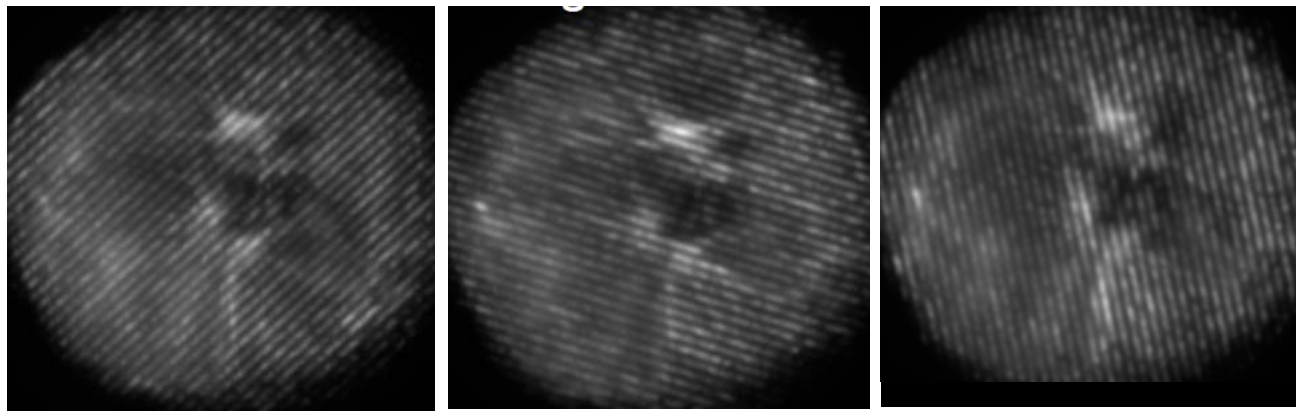
Advantages: beyond diffraction limit (superresolution).

Limitations: needs to scan a tip which is very slow.

<http://www.olympusmicro.com/primer/techniques/nearfield/nearfieldintro.html>

Structured Illumination Microscopy

- Contrast: scattering, fluorescence.



Advantages: easy to adapt a wide-field microscope, enhancement resolution by multiple projections and processing, nonlinear version enables to go beyond diffraction limit, concept works in 3D.

Limitations: needs multiple acquisitions to build an image.

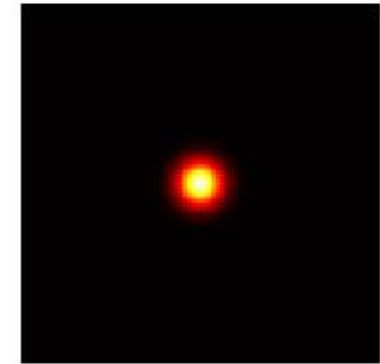
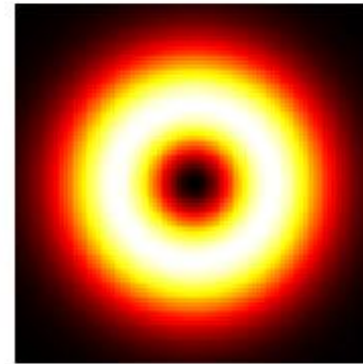
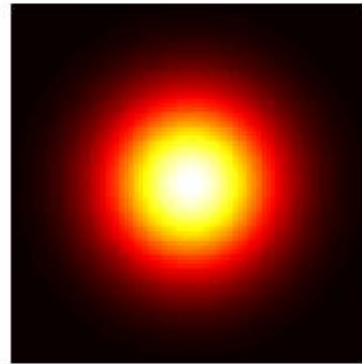
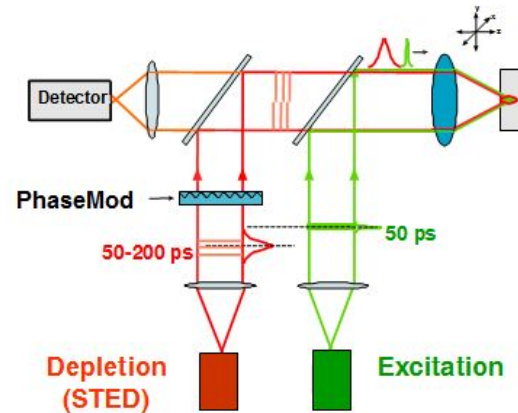
Gustafsson, M. G. (2000). Surpassing the lateral resolution limit by a factor of two using structured illumination microscopy. *Journal of microscopy*, 198(2), 82-87.

1. Microscopy techniques

STED

- Contrast: fluorescence in combination to material saturation.

$$D = \frac{\lambda}{2n \sin \alpha \sqrt{1 + \frac{I}{I_{\text{sat}}}}}$$



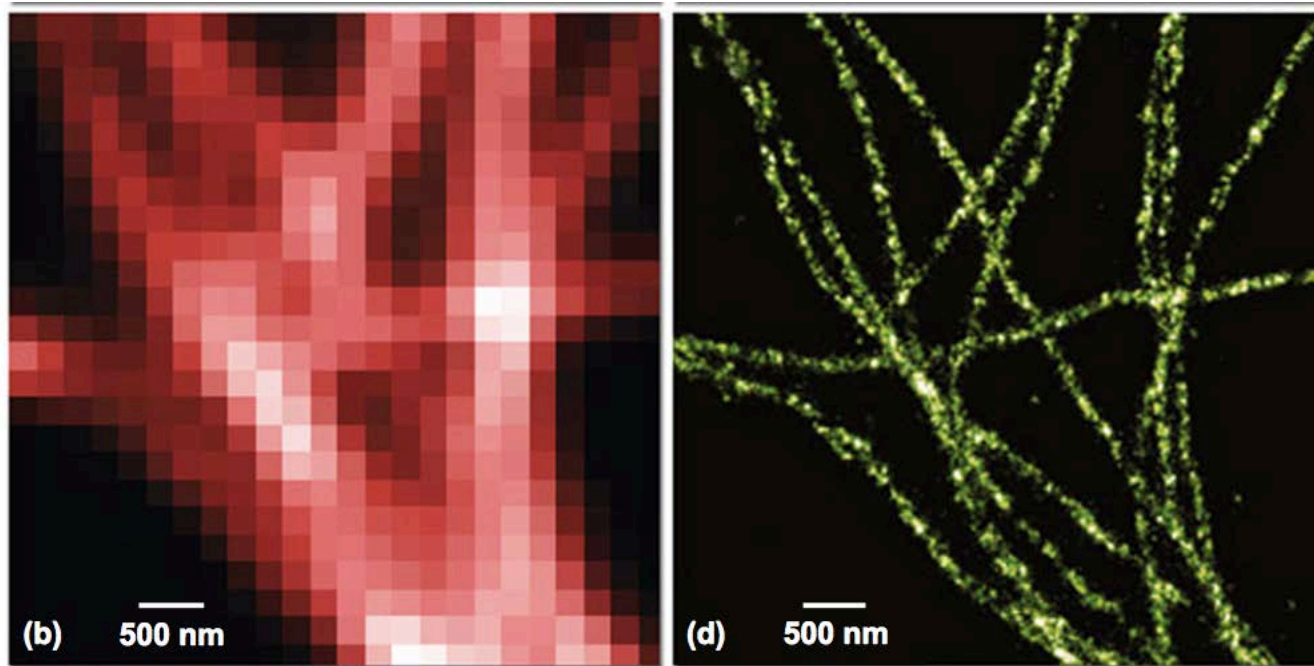
Advantages: superresolution.

Limitations: bulky optics (beam forming, temporal synchronization, scanning unit,...), limited number of dyes as spectral range of depletion needs not to overlap with excitation.

https://en.wikipedia.org/wiki/STED_microscopy

PALM and STORM

- Contrast: fluorescence of photoswitchable or photoactivable dye.



Advantages: superresolution without scanning, a standard microscope is equipped with a EMCCD camera and laser is set to low power.

Limitations: high demands on dyes related to photoswitching speed, expensive camera EMCCD

<https://www.microscopyu.com/techniques/super-resolution/single-molecule-super-resolution-imaging>

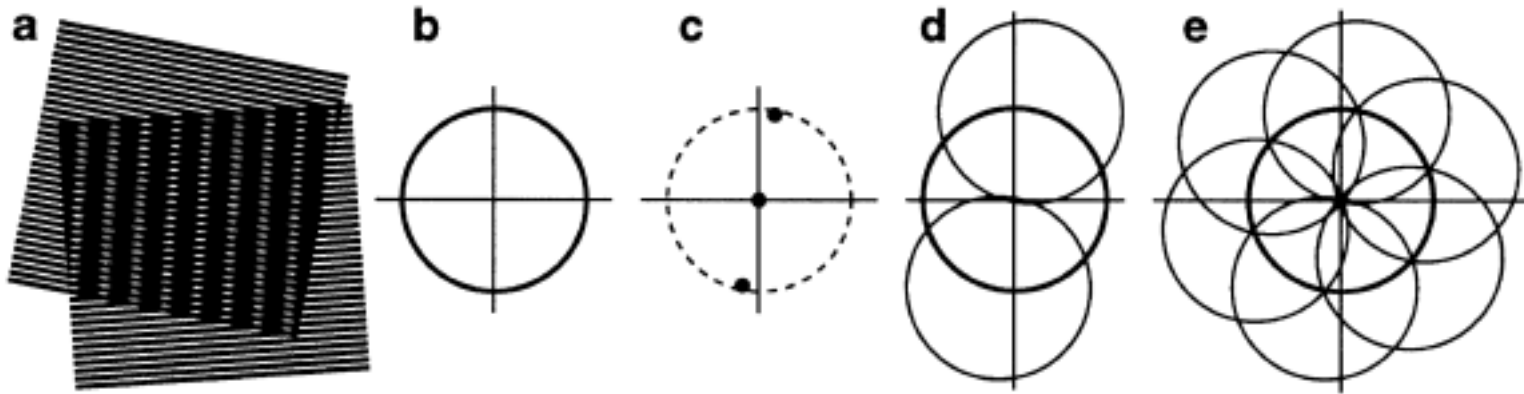
2. Imaging processing techniques

Depending on the optical set-up of the microscope image reconstruction requires different processing means:

- **Wide field microscopy** has no processing (image is directly provided by the CCD), similarly other recent imaging techniques such as SPIM have no processing (but stacking for 3D acquisitions).
- **Scanning techniques** (NSOM, confocal, multiphoton, STED) they require basic synchronisation for frame start (sometimes also line start) and minimal postprocessing includes temporal mapping of the imaging points into a 2D image. This principle is directly extended for a third dimension when the imaging plane is also scanned.

2. Imaging processing techniques

- **Structured Illumination**, a sequence of images at different depths and then added with the correct phase in the Fourier domain. This can be further extended to 3rd dimension (axial).



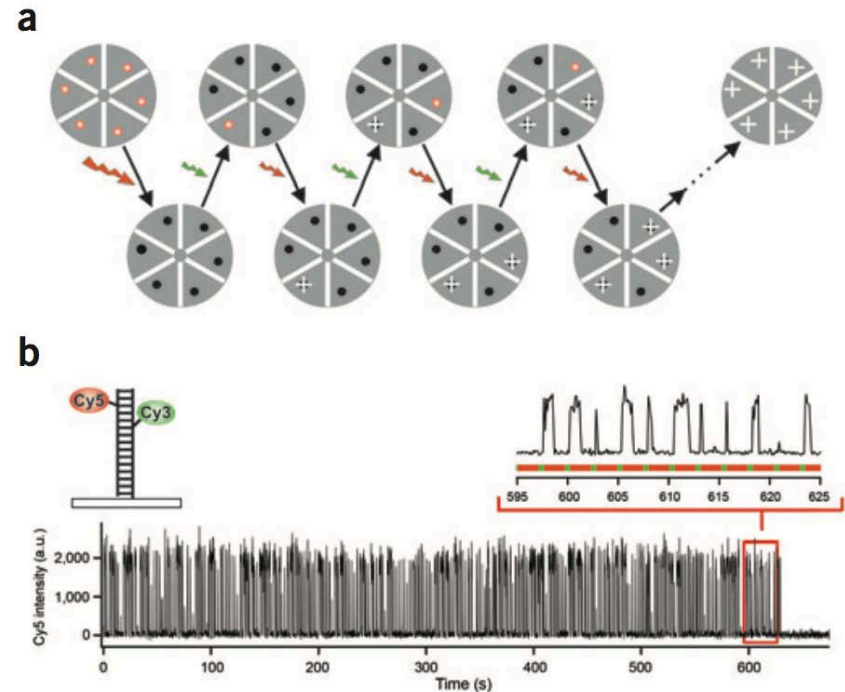
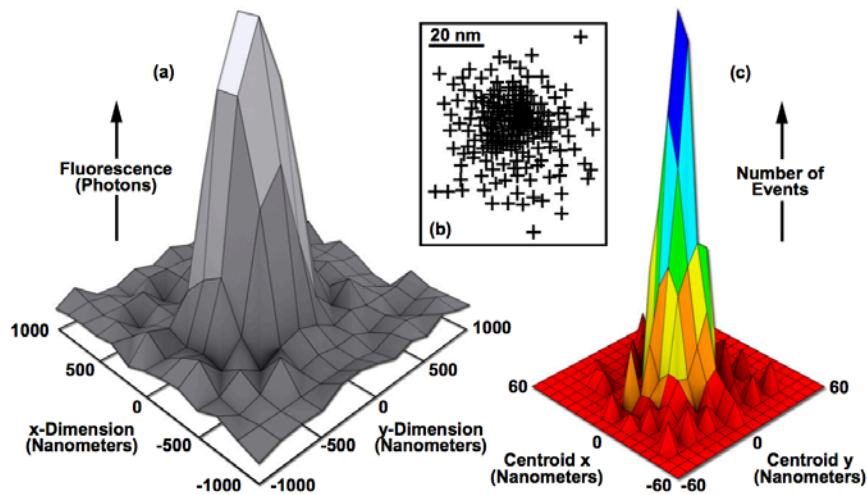
Limitations: motion, bleaching, drift, low signal, low modulation, spherical aberration.

For this additional quality control based on image processing can be computed to detect or even correct some of this artifacts.

Gustafsson, M. G. (2000). Surpassing the lateral resolution limit by a factor of two using structured illumination microscopy. *Journal of microscopy*, 198(2), 82-87.

2. Imaging processing techniques

- **PALM and STORM**, are methods based on single molecule detection so they try to estimate with highest accuracy the position of the emitters, which highly depends on the number of photons.



Limitations: background noise needs to be reduced, sparsely excited fluorescent molecules must be sufficiently apart (diffraction limit), constraints of fluorophores fast switching speed and bleaching sets the limit of resolution (number of photons).

Rust, M. J., Bates, M., & Zhuang, X. (2006). Sub-diffraction-limit imaging by stochastic optical reconstruction microscopy (STORM). *Nature methods*, 3(10), 793-796.

- **Chipscope** is a breakthrough in imaging technology as it can exploit currently unavailable aspects compared to other techniques:
 - it can provide unprecedented spatial resolution and temporal information of the excitation source
 - fast photodetector response
 - extremely cheap packaging

However, many questions are open about the functioning and how processing can help to improve ChipScope performance:

- What is the impact of light propagation in thick specimens in terms of transversal and axial localization. Can we model that? Can we build an algorithm to compensate that?
- Can we use similar principles to structured illumination?
- Do we still need photoswitchable emitters with this technology? Can we further use them to increase resolution?
- Can we make faster acquisitions compared to STORM?
- How much can we improve life cell imaging?
- How much data can we stream in our first prototype?

Thank you for your attention!

